

# Video Lecture E10: Solving general systems

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## Outline & Objectives

- Compute all solutions to a general system  $A\vec{x} = \vec{b}$ , and connect them with the corresponding homogenous system  $A\vec{x} = \vec{0}$ .
- Visualize the geometry of the solution sets.

## Nonhomogenous systems

### Definition

A system of linear equations whose matrix form is  $A\vec{x} = \vec{b}$  where  $\vec{b} \neq 0$  is called *nonhomogenous* (aka *inhomogenous*).

We've seen that some nonhomogenous systems have no solns.

$$\left[ \begin{array}{ccc|c} -1 & 5 & 2 & b_1 \\ 3 & -14 & -7 & b_2 \\ -2 & 10 & 4 & b_3 \end{array} \right] \rightarrow \left[ \begin{array}{ccc|c} 1 & 0 & -7 & 14b_1 + 5b_2 \\ 0 & 1 & -1 & 3b_1 + b_2 \\ 0 & 0 & 0 & -2b_1 + b_3 \end{array} \right]$$

But if it *does* have a soln, how to find them *all*?

$$\left[ \begin{array}{ccc|c} -1 & 5 & 2 & 1 \\ 3 & -14 & -7 & -5 \\ -2 & 10 & 4 & 2 \end{array} \right] \rightarrow \left[ \begin{array}{ccc|c} 1 & 0 & -7 & -11 \\ 0 & 1 & -1 & -2 \\ 0 & 0 & 0 & 0 \end{array} \right]$$

$$x_1 = 7x_3 - 11$$

$$x_2 = x_3 - 2$$

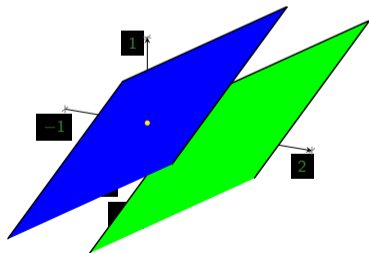
$x_3$  is free

So any vector of the form  $\begin{bmatrix} -11 \\ -2 \\ 0 \end{bmatrix} + k \begin{bmatrix} 7 \\ 1 \\ 1 \end{bmatrix}$  is a solution (line in  $\mathbb{R}^3$ ).

## Another example

$$\begin{cases} x_1 + x_3 + x_4 = 2 \\ 2x_1 - x_2 + x_4 = 3 \\ x_1 + x_2 + 3x_3 + 2x_4 = 3 \end{cases} \mapsto \left[ \begin{array}{cccc|c} 1 & 0 & 1 & 1 & 2 \\ 2 & -1 & 0 & 1 & 3 \\ 1 & 1 & 3 & 2 & 3 \end{array} \right] \mapsto \left[ \begin{array}{cccc|c} 1 & 0 & 1 & 1 & 2 \\ 0 & 1 & 2 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right] \mapsto \begin{cases} x_1 = 2 - x_3 - x_4 \\ x_2 = 1 - 2x_3 - x_4 \end{cases}$$

$$\vec{x} = \begin{bmatrix} 2 - x_3 - x_4 \\ 1 - 2x_3 - x_4 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \\ 0 \\ 0 \end{bmatrix} + x_3 \begin{bmatrix} -1 \\ -2 \\ 1 \\ 0 \end{bmatrix} + x_4 \begin{bmatrix} -1 \\ -1 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \\ 0 \\ 0 \end{bmatrix} + k \begin{bmatrix} 1 \\ 2 \\ -1 \\ 0 \end{bmatrix} + \ell \begin{bmatrix} 1 \\ 1 \\ 0 \\ -1 \end{bmatrix}$$



## Theorem

Say the equation  $A\vec{x} = \vec{b}$  is *consistent* for given  $A$ ,  $\vec{b}$ , and let  $\vec{p}$  be any solution (so  $A\vec{p} = \vec{b}$ ). Then the solution *set* is all vectors of form  $\vec{u} = \vec{p} + \vec{v}_h$ , where  $\vec{v}_h$  is a solution to the homogeneous equation  $A\vec{x} = \vec{0}$ .

## Practice

- 1 Row reduce augmented  $[A \mid \vec{b}]$  to RREF;
- 2 Express each basic variable in terms of constants and free variables;
- 3 Write a typical soln.  $\vec{x}$  using the above.
- 4 Decompose it into a linear combination of *numeric* vectors (with free variables as coefficients/parameters).