# Numerical differentiation: some lessons from blast calculations

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A motivating example: shock (blast wave) calculation. This pressure wave moves left to right over time.



### Force on a particle moving with the air is determined by the local pressure change

Force is mass times acceleration.

$$\rho a = -\frac{dp}{dx}$$
 (from "Euler equations")

- $\rho$  is mass density.
- a is acceleration.
- p is pressure.
- Other variables (energy, velocity) are involved, but we will focus on just  $\frac{dp}{dx}$ .

## Look at the forces on these particles by studying the pressure derivative (think "slope")...



The fluid states are only computed at specific points (particle locations).

### Derivatives do not exist for discrete data, so how does the computer calculate the forces $-\frac{dp}{dx}$ ?

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## "Numerical differentiation" refers to approximating a derivative using some local function values.

Let  $\Delta x > 0$  be given.

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Centered approximation:

$$\frac{d}{dx}p(x)\approx\frac{p(x+\Delta x)-p(x-\Delta x)}{2\Delta x}$$

Forward approximation means calculates the slope of the red line, as before.



# Backward approximation means calculating the slope of the blue line.



# A centered approximation means calculating the slope of the magenta line.



Note that the centered slope is the average of the forward and backward slopes:

$$\frac{1}{2} \left( \frac{p(x + \Delta x) - p(x)}{\Delta x} \right) + \frac{1}{2} \left( \frac{p(x) - p(x - \Delta x)}{\Delta x} \right)$$
$$= \frac{1}{2} \frac{p(x + \Delta x) - p(x) + p(x) - p(x - \Delta x)}{\Delta x}$$
$$= \frac{p(x + \Delta x) - p(x - \Delta x)}{2\Delta x}$$

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### The centered method is usually the most accurate, because it averages the errors.

$$\frac{p(x + \Delta x) - p(x - \Delta x)}{2\Delta x} - \frac{dp}{dx}$$
$$= \frac{1}{2} \left\{ \left( \frac{p(x + \Delta x) - p(x)}{\Delta x} \right) - \frac{dp}{dx} \right\}$$
$$+ \frac{1}{2} \left\{ \left( \frac{p(x) - p(x - \Delta x)}{\Delta x} \right) - \frac{dp}{dx} \right\}$$

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In fact, look at errors in  $\frac{dp}{dx}$  at x = 0.6 using these three methods (with  $p(x) = \ln(x)$  again)...

#### The centered method benefits from error cancellation!

$\Delta x$	forward	backward	centered
0.4	-0.3896	1.0799	0.3451
0.04	-0.0532	0.0582	0.0025
0.004	-0.0055	0.0056	$2.5 imes10^{-5}$
0.0004	-0.0006	0.0006	$2.5  imes 10^{-7}$

### As more particles are used in our shock calculation, the resolution of the front improves.



### The standard centered approximation for $-\frac{dp}{dx}$ is our shock calculation FAILS!

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• In other words, set  $g(x) = \frac{1}{2}p(x)^2$  and it reduces to

$$-\frac{d}{dx}g(x).$$

### The first step is to generalize our thinking about how to compute the derivative.



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#### Use a centered approximation from fictitious points nearby.



The problem reduces to constructing p at midpoints. Again, a seemingly intuitive approach may fail.



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### This approach fails...

A lesson: numerics must generally be tailored to the solution behavior. We apply the idea of "upwinding".



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### Upwinding: construct "left" and "right" states, then choose the result from the upwind direction.



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The "right" state is used in this example since it comes from the upwind direction.



#### This approach works better...

#### We use "slope limiting" to get better accuracy at a front.



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#### If the slope does not change sign, the limiting is less severe.



#### We "limit" by using the slope with the smallest size.



# Here, the "left" state (blue) would be chosen, being the upwind value.



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Summary: use slope-limiting and upwinding to construct p at midpoint. Use a centered slope for  $\frac{dg}{dx}$ .



### This approach yields a reasonable result...

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#### THANK YOU!

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